

**CFC: SCORING SHEET FOR COGNITIVE TESTS 5-9 year olds (COGNIT)**Child's Name..... **CNAME**Parent's/Guardian's Name..... **MNAME**Village Name: ..... **VNAME****Child's ID NO: VNO |\_\_\_\_| HHNO |\_\_\_\_|\_\_\_\_|\_\_\_\_| PNO|\_\_\_\_|****CFC NO: |\_\_\_\_|\_\_\_\_|\_\_\_\_|**

Age: |\_\_\_\_|Years |\_\_\_\_|\_\_\_\_|months |\_\_\_\_|\_\_\_\_|days

Date of assessment: |\_\_\_\_|\_\_\_\_|/|\_\_\_\_|\_\_\_\_|/|\_\_\_\_|\_\_\_\_| **DATEA**Assessor's initials |\_\_\_\_|\_\_\_\_| **ASSESSOR****PHYSICAL EXAMINATION:**Height 1: |\_\_\_\_|\_\_\_\_|.\_\_\_\_| cm **HT1**      Weight 1 : |\_\_\_\_|\_\_\_\_|.\_\_\_\_| kg **WT1**Height 2: |\_\_\_\_|\_\_\_\_|.\_\_\_\_| cm **HT1**      Weight 2 : |\_\_\_\_|\_\_\_\_|.\_\_\_\_| kg **WT2**Rank the general condition (health) of the child: (1=Good, 2= poor) |\_\_\_\_| **RANKH**Measure temperature |\_\_\_\_|\_\_\_\_|.\_\_\_\_| **TEMP**Postpone cognitive testing if temp is  $\geq 37.5$  C.

START TIME [\_\_\_\_:\_\_\_\_]

**Attention**

<b>PICTURE SEARCH (timing:10 sec for age 5-6 yrs; 5 sec for 7-9 yrs)</b>	<b>PS</b>	<b>0-10</b>
Search Chicken(enkoko)	PS 01	
Search Cat (kappa)	PS 02	
Search Tree (omuti)	PS 03	
PS Average	PS average	

Start time [\_\_\_\_:\_\_\_\_]      End time [\_\_\_\_:\_\_\_\_]      Duration [\_\_\_\_:\_\_\_\_]

**Mental flexibility**

<b>STARRED CARD SORTING TEST</b>	<b>SCST</b>	<b>0-12</b>
Trial 1 (Sort by number)	SCST 01	
Trial 2 (Sort by picture/akafananyi)	SCST 02	
Trial 3 (Sort by number, and switch rule if there is a star)	SCST 03	
Start time [____:____]	End time [____:____]	Duration [____:____]

**Psychomotor abilities**

<b>GROOVED PEGBOARD (timing: 20 sec)</b>	<b>PB</b>	<b>Score 0-25</b>	<b>Drops</b>	<b>No of drops</b>
Trial 1 (dominant hand)	PB 01		PBD 1	
Trial 2 (less dominant hand)	PB 02		PBD2	
Trial 3 (both hands)	PB 03		PBD3	
Average PB score	PB average			

Start time [ \_\_\_\_ : \_\_\_\_ ] End time [ \_\_\_\_ : \_\_\_\_ ] Duration [ \_\_\_\_ : \_\_\_\_ ]

**Working memory**

<b>COUNTING SPAN TASK</b> Practice example: chair on the first card, mango on the second and house on the third		
<b>Trials</b>	<b>code</b>	<b>Score (0/1)</b>
1. a- cup, b-cat, c-book	CS1	
2.a-chair, b-monkey, c-banana, d-dog	CS2	
3.a-cat, b-house, c-chicken, d-apple, e-bicycle	CS3	
4.a-shoe, b-flower, c-insect, d-slipper, e-cup, f-dress	CS4	
5.a-phone, b-car, c-plane, d-pencil, e-banana, f-chair, g-book	CS5	
6.a-kitooke, b-orange, c-tree, d-flower, e-eye, f-doll, g-chicken, h-hut	CS6	
7.a-girl, b-book, c-shoe, d-baby, e-bus, f-earoplane, g-pen, h-phone, i-cup	CS7	
8.a-chicken, b-cup, c-flower, d-baby, e-tree, f-apple, g-table, h-cat, i-basket, j-fish	CS8	
<b>Total</b>	CStotal	

Start time [ \_\_\_\_ : \_\_\_\_ ] End time [ \_\_\_\_ : \_\_\_\_ ] Duration [ \_\_\_\_ : \_\_\_\_ ]

**Planning/problem solving****TOWER OF LONDON**

Begin with four practice examples each with 2 moves (2 sub-goal, 2 no sub-goal).

<b>Trial</b>	<b>moves</b>		<b>duration (min)</b>	<b>score (0/1)</b>	
1. 3 move configuration	TOLM1		TOLD1		TOLS1
2. 3move configuration	TOLM2		TOLD2		TOLS2
3. 3 move configuration	TOLM3		TOLD3		TOLS3
4. 3 move configuration	TOLM4		TOLD4		TOLS4
5. 4 move configuration	TOLM5		TOLD5		TOLS5
6. 4move configuration	TOLM6		TOLD6		TOLS6
7. 4 move configuration	TOLM7		TOLD7		TOLS7

8.	4 move configuration	TOLM8		TOLD8		TOLS8	
9.	5 move configuration	TOLM9		TOLD9		TOLS9	
10.	5move configuration	TOLM10		TOLD10		TOLS10	
	Total	TOLM total		TOLD total		TOL total	

Start time [\_\_ : \_\_] End time [\_\_ : \_\_] Duration [\_\_ : \_\_]

**Working memory****DIGIT SPAN FORWARDS**

<b>Practice 1</b>	<b>4-8</b>	
<b>Practice 2</b>	<b>3-6-9</b>	
<b>Trial code</b>	<b>Digits</b>	<b>Score (0/1)</b>
DSF1	7-9	
DSF2	2-6	
DSF3	4-3	
DSF4	1-2-5	
DSF5	7-9-1	
DSF6	3-5-2	
DSF7	4-6-9-3	
DSF8	2-5-1-7	
DSF9	8-3-6-4	
DSF10	4-6-8-1-9	
DSF11	1-9-2-7-3	
DSF12	5-2-4-1-8	
DSF11	6-4-2-7-3-5	
DSF14	4-9-3-5-6-8	
DSF15	7-9-3-5-8-4	
<b>Total score</b>	<b>DSFtotal</b>	

Start time [\_\_ : \_\_] End time [\_\_ : \_\_] Duration [\_\_ : \_\_]

**DIGIT SPAN BACKWARDS**

<b>Practice 1</b>	<b>1-5</b>	
<b>Practice 2</b>	<b>4-7-9</b>	
<b>Trial code</b>	<b>Digits</b>	<b>Score (0/1)</b>
DSB1	2-5	
DSB2	6-3	
DSB3	7-4	
DSB4	2-5-9	
DSB5	7-2-9	
DSB6	8-4-9	
DSB7	1-6-5-2	
DSB8	3-6-7-1	
DSB9	8-5-9-2	
DSB10	4-5-7-9-2	
DSB11	6-9-1-6-3	
DSB12	3-1-7-9-5	
<b>Total score</b>	<b>DSBtotal</b>	

Start time [\_\_ : \_\_] End time [\_\_ : \_\_] Duration [\_\_ : \_\_]

**General intellectual ability (Verbal)**

	<b>INFORMATION SCALE</b>		scores	score
Trial	Questions (sample answers in the brackets)	codes		
1	How many legs does a dog have? Embwa elina amagulu ameka? (4)	INFO1	0/1	
2	Name two kinds of coins (money?) 2 marks Mbulirayo ebika byabinusu bibiri. (e.g. cow, or fish, or kikumi or bibiri or bitano, or lukumi) 1 mark	INFO2	0-2	
3	How do you cook posho? (flour+hot water+mingle+ fire) 1 mark for each Mbulira bweba fumba akawunga. (obuwunga+ amazzi agookya+goya+ fumba)	INFO3	1-4	
4	Name one type of fish? (e.g. nkejje, nkolongo, mpuuta, ngege, mukene, mamba) Mbulirayo ebyenyanya kyomanyi kimu.	INFO4	0/1	
5	How do you make porridge? (flour+water+stir +fire) 1 mark each Obuugi babufumba batya? (obuwunga+ amazzi+tabula+ fumba)	INFO5	0-4	
6	What do you use to make a mat? (e.g. nsansa, byaayi, straws) Emikeeka bagiluka muki?	INFO6	0/1	
7	What do you do to avoid diseases? (e.g. bathe, brush, wash hands before eating, sleep under a net, eat well) Okola otya okwewala endwadde?	INFO7	0/1	
8	What should you do if you are left alone and afraid at home for a whole day (score 2 points)? (e.g. I lock myself in the house, I ran to the neighbors, I call a friend to stay around, I go to police) any security strategy. Okola otya nga bakulesse ewaka wekka ate nga otyawo?	INFO8	0/1	
9	Who is the president of Uganda? (Yoweri Kaguta Museveni) any one is correct. President wa Uganda y'ani?	INFO9	0/1	
10	Where are people treated when they are sick? (mu dwaliro) Abalwadde babajanjabirawa?	INFO10	0/1	
11	Who is the Kabaka of Buganda? (Ronald Muwenda Mutebi) any one is correct Kabaka wa Buganda yani?	INFO11	0/1	
12	Where do ants live? (mu kiswa) Enswa zibeera wa?	INFO12	0/1	
13	What do you say when someone gives you something nice? (thank you) Ogamba otya nga omuntu akuwadde ekintu ekirungi? (webale)	INFO13	0/1	
14	What do you do when you hurt someone? Okola otya nga onyiziiza munno? (sorry/ nsonyiwa, wetonda)	INFO14	0/1	
15	What do you do after visiting the toilet? Okola otya nga ovudde mu tooyi/kabuyonjo)? Onaabaa mungalo	INFO15	0/1	
16	How many days in a week do you go to school? Mu wiiki tugenda kusomero ennaku meka?(5)	INFO16	0/1	
17	Where do we go to pray? Tugenda wa okusaba? (church, kanisa, klezia, mosque, muzigit)	INFO17	0/1	
18	How many days make a week? Mu wiiki mulimu ennaku meka?(7)	INFO18	0/1	
19	How many months make a year? Mu mwaka mulimu emyezi emeka?(12)	INFO19	0/1	
20	Name one means of transport Mbulira yo entambula emu?(eryato, amazzi, enyonyi, emotoka)	INFO20	0/1	
21	Name any two building materials. Mbulirayo ebantu bibiri byetukozesa mu kuzimba (musenyu, mbaawo, subi, mabaati)	INFO21	0/1/2	
22	Name people who keep peace and security Mbulira abantu abakuumma eddembe. (Chairman, BMU, LC, defence)	INFO22	0/1	
23	Name any two wild animals and any two domestic animals.	INFO23	0/1/2/3/ 4	

	Mbulira ensolo ezomunsiko biri, nezisangibwa awaka biri. Munsiko- engo, enkima; ezewaka e.g kappa, ente, embuzi, endiga, akamyu, embwa)			
<b>24</b>	Name any one use of chicken Mbulira omugaso gwenkoko gumu. (Eggs, meat,money)	<b>INFO24</b>	0/1	
<b>25</b>	Name things we find in the classroom. Mbulira ebintu ebibeera mu kibiina/class. (chairs, desks, chalk, blackboard, charts)	<b>INFO25</b>	0/1	
<b>26</b>	Why do we go to school? Lwaki tugenda kusomero? (Okusoma , tufuuke ba e.g doctor, teacher etc)	<b>INFO26</b>	0/1	
<b>27</b>	Who heads a school? Akulira essomero bamuyita batya?(headmaster, headmistress, director)	<b>INFO27</b>	0/1	
<b>28</b>	What is your religious name? Mbulira erinya lyo eryediini.	<b>INFO28</b>	0/1	
<b>29</b>	Which animal is used for hunting? Nsoloki eyeyambisibwa mu kuyingga? (Mbwa)	<b>INFO29</b>	0/1	
	Total Score	<b>INFO total</b>		

Start time [\_\_\_\_:\_\_\_\_] End time [\_\_\_\_:\_\_\_\_] Duration [\_\_\_\_:\_\_\_\_]

### General Intellectual Ability (nonverbal)

#### PATTERN CONSTRUCTION TASK

Item	Drawing	S	O	Duration (secs)
<b>Sample</b>				
1				
2				
3				
<b>4</b>				
<b>5</b>				
<b>6</b>				
<b>7</b>				
<b>8</b>				

9				
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Apply the discontinue rule for trials below

Item	Drawing	S	O	Duration (secs)
10				
11				
12				
13				
14				
15				
16				
17				
Total S				
Total O				

Start time [\_\_\_\_:\_\_\_\_] End time [\_\_\_\_:\_\_\_\_] Duration [\_\_\_\_:\_\_\_\_]

### Delay Inhibition

<b>DELAY DISCOUNTING TASK</b>				
Trial	Task	codes	score	
1	A small colored pencil now or a long colored pencil after 3 mins	DDT1	0/1/2/3	
2	A short pencil now or a long pencil after 3 mins	DDT2	0/1/2/3	
3	A small wrapped gift now or a large wrapped gift after 3 mins	DDT3	0/1/2/3	
4	The sweets and cards game.	DDT4	0/1/2/3	
<b>Total score</b>		<b>DDT total</b>		

Start time [\_\_\_\_:\_\_\_\_] End time [\_\_\_\_:\_\_\_\_] Duration [\_\_\_\_:\_\_\_\_]

**Comment about child's mood, engagement, and activity.**

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.....

END TIME [\_\_\_\_:\_\_\_\_]

Length of session: [\_\_\_\_] **hrs** [\_\_\_\_] **minutes**