

COGNIT
17-02-2010

MABS: SCORING SHEET FOR COGNITIVE TESTS-5year olds

(COGNIT)

Baby's Name..... **BNAME**

Mother's Name..... **MNAME**

BID NO: (BIDNO = Mother's WSIDNO with 1 as last figure or 2 if second twin or 3 if 3rd triplet) |__|__|__|__|/|__|__|__|__| **BIDNO**

Age: |__|__| **Years** |__|__| **months** |__|__| **days**

Date of assessment: |__|__|/|__|__|/|__|__|__|__| **DATEA**

Assessor's initials |__|__| **ASSESSOR** Observer's Initials |__|__| **OBSERVER**

START TIME [__:__]

A. Working memory

Subtest/ Item	Code	score
<i>SENTENCE REPETITION</i>	SR	0/1/2
kappa	SR 01	
Jane wuuno	SR 02	
Jangu olye emere	SR 03	
Omuwala agudde wansi.	SR 04	
Tom alina emotoka emyufu.	SR 05	
Ente ennene ne ndiga bilwana.	SR 06	
Leeta omukeeka oguli ku kabada.	SR 07	
Enkya keera olabe oba abaana baatuuse.	SR 08	
Engato za John zasigala wa Peter ku Sunday.	SR 09	
Eggulo nabadde ne maama e Kampala mu park.	SR 10	
Abaana balaba embwa nga ejja ne baduka nebekweeka munju.	SR 11	
Ku lwomukaaga ekiro waliyo okusaba mu kanisa yo kukyalo kyaffe.	SR 12	
Omuwala ayogera nomusajja ayambadde enkofiira emyufu senga wange	SR 13	
Buli kumakya nsooka kuwa nkoko mere nengenda nendeta amazzi aganafumba.	SR 14	
Olwokubanga enkuba yali egenda kutonya twayanula mangu engoye zetwali twozeza.	SR 15	
Mu kibbo mwasigaddemu enyanya, emichungwa, mangada ne mboga biri zzoka.	SR 16	
Omusajja wa poliisi yakutte ababbi basatu nabatwala nabaggalira mukomera okumala olunaku lulamba.	SR 17	
TOTAL SR SCORE	SR total	

Language mostly used at home:..... **HLANG**

Other languages:.....
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OTHLANG1
OTHLANG2

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<i>VERBAL FLUENCY (60 sec each task)</i>	<i>WF</i>	<i>score</i>
Names of animals, birds, insects, fish.(ebisolo, ebyenyanja, ebinyonyi, nebiwuuka)	VF 01	
Names of things to eat/drink (ebyokulya/ ebyokunywa)	VF 02	
Girls' names(amannya gabawala):	VF 03	
Boys' names (amanya gabalenzi)	VF 04	
Total VF SCORE	VF total	

B. General intelligence

<i>BLOCK DESIGN</i>	<i>BD</i>	<i>0/1</i>
Item 1	BD 01	
Item 2	BD 02	
Item 3	BD 03	
Item 4	BD 04	
Item 5	BD 05	
Item 6	BD 06	
Item 7	BD 07	
Item 8	BD 08	
Item 9	BD 09	
Item 10	BD 10	

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<i>BLOCK DESIGN</i>	<i>BD</i>	<i>0/1</i>
Item 11	BD 11	
Item 12	BD 12	
Item 13	BD 13	
Item 14	BD 14	
Item 15	BD 15	
Item 16	BD 16	
Total BD Score	BD total	

<i>PICTURE VOCABULARY SCALE</i>	<i>PVS</i>	<i>0/1</i>
Car (emotoka)	PVS 1	
Firewood (enku)	PVS 2	
Basket (ekibbo)	PVS 3	
People (abantu)	PVS 4	
Tree (omuti)	PVS 5	
Cassava (muwogo)	PVS 6	
Box (ekibiriiti)	PVS 7	
Clothes (olugoye)	PVS 8	
Hoe (enkumbi)	PVS 9	
Book (ekitabo)	PVS 10	
Chair (entebbe)	PVS 11	
Thirsty (alina enyonta)	PVS 12	
Swinging (yesuuba)	PVS 13	
Run (okuduka)	PVS 14	
Countryside (mukyalo)	PVS 15	
Close (ekisiba)	PVS 16	
Goat (embuzi)	PVS 17	
Hair (enviri)	PVS 18	
Road (oluguudo)	PVS 19	
Bow (akasaale)	PVS 20	
Roar (ewuluguma)	PVS 21	
Eating (alya)	PVS 22	
Concave (kyetolovu)	PVS 23	
To climb (okuwalampa)	PVS 24	
Total PVS score	PVS total	

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C. Attention

<i>PICTURE SEARCH (timing:10 sec)</i>	<i>PS</i>	<i>0-10</i>
Search Chicken(enkoko)	PS 01	
Search Cat (kappa)	PS 02	
Search Tree (omuti)	PS 03	
PS Average	PS average	

D. Executive functions

<i>WINCOSIN CARD SORTING TEST</i>	<i>WCST</i>	<i>0-12</i>
Trial 1 (Sort by number)	WCST 01	
Trial 2 (Sort by picture/akafananyi)	WCST 02	

<i>Tap ONE-TWO copy</i>	<i>OTC</i>	<i>Correct response</i>	<i>Circle response</i>	<i>Score 0/1</i>
ONE	OTC1	O	O T	
TWO	OTC2	T	O T	
ONE	OTC3	O	O T	
ONE	OTC4	O	O T	
TWO	OTC5	T	O T	
ONE	OTC6	O	O T	
ONE	OTC7	O	O T	
TWO	OTC8	T	O T	
ONE	OTC9	O	O T	
TWO	OTC10	T	O T	
TWO	OTC11	T	O T	
ONE	OTC12	O	O T	
Total OTC Score	OTC total			

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<i>Tap ONE-TWO opposite</i>	<i>KTG</i>	<i>Correct response</i>	<i>Circle response</i>	<i>Score 0/1</i>
ONE	OTR1	T	O T	
TWO	OTR2	O	O T	
ONE	OTR3	T	O T	
ONE	OTR4	T	O T	
TWO	OTR5	O	O T	
ONE	OTR6	T	O T	
ONE	OTR7	T	O T	
TWO	OTR8	O	O T	
ONE	OTR9	T	O T	
TWO	OTR10	O	O T	
TWO	OTR11	O	O T	
ONE	OTR12	T	O T	
Total OTR Score	OTR total			

E. Psychomotor abilities

<i>COIN BOX (timing:20 sec)(vertical slit)</i>	<i>CB</i>	<i>Score max 20</i>
Trial 1	CB 01	
Trial 2	CB 02	
Average CB score	CB average	

<i>ONE-LEG BALANCE(timing:60 sec)</i>	<i>LB</i>	<i>0-60 sec</i>
Trial 1(right leg)	LB 01	
Trial 2 (left leg)	LB 02	
Trial 3 (right leg)	LB 03	
Trial 4 (left leg)	LB 04	
AVERAGE Balancing time		

F. Extra measures of Working Memory

COUNTING SPAN TASK

Practice example: chair on the first card, mango on the second and house on the third

Trials	code	Score (0/1)
1. a- cup, b-cat, c-book	CS1	
2.a-chair, b-monkey, c-banana, d-dog	CS2	
3.a-cat, b-house, c-chicken, d-apple, e-bicycle	CS3	
4.a-shoe, b-flower, c-insect, d-slipper, e-cup, f-dress	CS4	

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5.a-phone , b-car, c-plane, d-pencil, e-banana, f-chair, g-book	CS5	
6.a-kitooke , b-orange, c-tree, d-flower, e-eye, f-doll, g-chicken, h-hut	CS6	
7.a-girl , b-book, c-shoe, d-baby, e-bus, f-aeroplane, g-pen, h-phone, i-cup	CS7	
8.a-chicken , b-cup, c-flower, d-baby, e-tree, f-apple, g-table, h-cat, i-basket, j-fish	CS8	
Total	CStotal	

RUNNING MEMORY

Demonstration example. Fene, nviri.

Trials	code	Score (0/1/2)
1. tooke, kappa	RM1	
2. ngato, jiiko	RM2	
3. Kaawa, taxi, kuba	RM3	
4. Dayo, simu, ntebe	RM4	
5. Maama, ngoma, meeza, njeru	RM5	
6. Mpewo, mubbi, taala, genda	RM6	
7. Boxi, kojja, leero, yesu, nyonyi	RM7	
8. Saati, dole, siba, mboga, duka, kwata	RM8	
9. Nkoko, baasi, kino, liiso, mbizzi, jjajja	RM9	
10. kooti, Enkya, kale, zimba, tooke, nyonyi	RM10	

SHAPES TASK

Practice example a big shape: Tray with smaller pictures of balls drawn on the shape

Trial	Big shape	small pictures	code	score (0/1)
1.consistent	Cow	cows	ST1	
2.inconsistent	Chicken	cats	ST2	
3.consistent	cup	cups	ST3	
4.inconsistent	Fish	goats	ST4	
5consistent	apple	apples	ST5	
6.inconsistent	banana	mangoes	ST6	
7.consistent	slipper	slippers	ST7	
8.inconsistent	house	cars	ST8	
9.consistent	Tree	trees	ST9	
10.inconsistent	Dress	trousers	ST10	

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11.consistent	flowers	flowers	ST11	
12.inconsistent	Umbrella	balls	ST12	
13.consistent	Orange	oranges	ST13	
14.inconsistent	aero-plane	houses	ST14	
15.consistent	Star	stars	ST15	
16.inconsistent	doll	stars	ST16	
17.consistent	lion	lions	ST17	
18.inconsistent	Flower	balls	ST18	
19.consistent	Rabbit	Rabbits	ST19	
20.inconsistent	Car	bicycles	ST20	
21.consistent	Hut	huts	ST21	
22.inconsistent	a hand	slippers	ST22	
23.consistent	mango	mangoes	ST23	
24.inconsistent	Cup	trees	ST24	
total score (inconsistent)			ST total	

TOWER OF LONDON

Begin with four practice examples each with 2 moves (2 sub-goal, 2 no sub-goal).

Trial		moves		duration (min)		score (0/1)	
1.	3 move configuration	TOLM1		TOLD1		TOLS1	
2.	3move configuration	TOLM2		TOLD2		TOLS2	
3.	3 move configuration	TOLM3		TOLD3		TOLS3	
4.	3 move configuration	TOLM4		TOLD4		TOLS4	
5.	4 move configuration	TOLM5		TOLD5		TOLS5	
6.	4move configuration	TOLM6		TOLD6		TOLS6	
7.	4 move configuration	TOLM7		TOLD7		TOLS7	
8.	4 move configuration	TOLM8		TOLD8		TOLS8	
9.	5 move configuration	TOLM9		TOLD9		TOLS9	
10.	5move configuration	TOLM10		TOLD10		TOLS10	
Total		TOLM total		TOLD total		TOL total	

Comment about child's mood, engagement, and activity.

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END TIME [__]:[__]

Length of session: [__] hrs [__] minutes